



Software and Embedded
Systems Engineering



Explainable Self-Learning Self-Adaptive Systems

Motivation

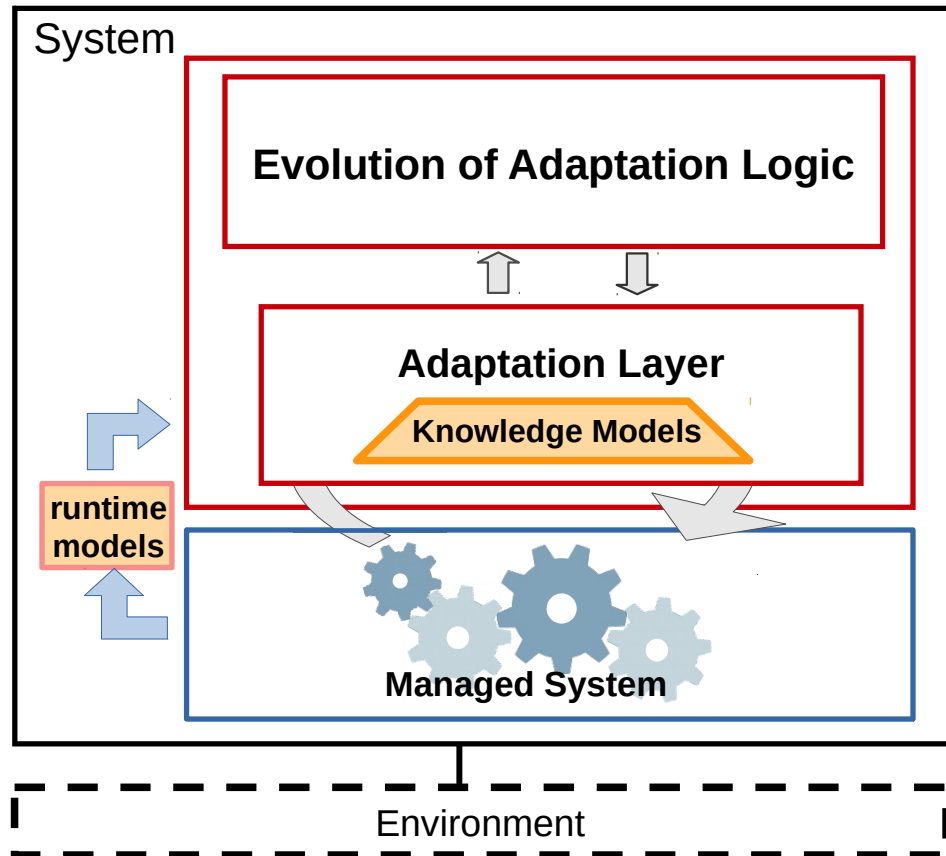


Framework for **Design** and **Verification** of **Self-Learning Self-Adaptive Systems** [SEAA'15, QA4SASO'16, SEAA'17, JSA'18, JSS'18]

Main idea:

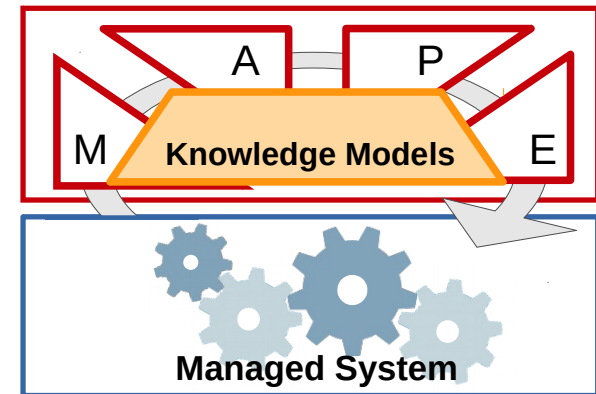
- run-time **evolution**
- **comprehensibility**
- formal **guarantees**
- **collected data** as **explanation basis**

→ **Trust**



Knowledge Models

- main idea:
 - comprehensible run-time representation of
 - **system** and **environment** state
 - system **goals**
 - **adaptation** options
- knowledge models:
 - K_{Sys} , K_{Env} : current and past system **parameters** & sensor **values**
 - K_{Goal} : hierarchical **quantitative goal model** (distance)
 - K_{Adapt} : **timed adaptation rules**
 - history: enable **retracing** of adaptation decisions & their context



Timed Adaptation Rules

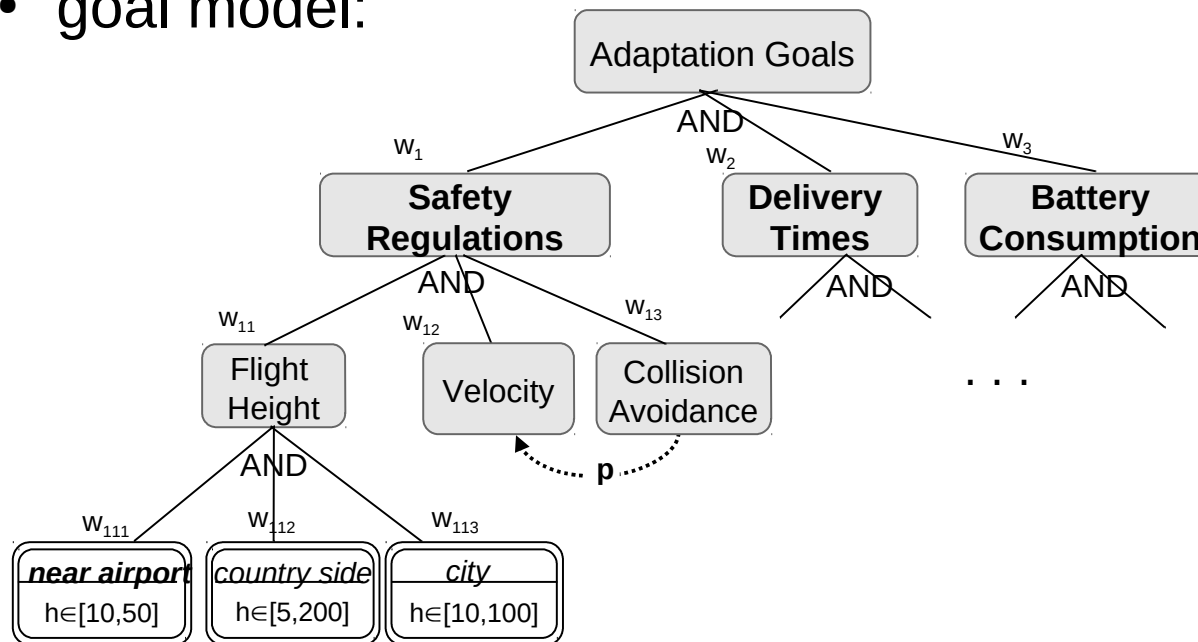
- main idea: efficient & comprehensible model of adaptation options, their **effect** and **timing**
- **timed adaptation rules** as generic mechanism
 - WHEN to apply? (*guard*)
 - WHICH actions? (*commands c_i*)
 - WHAT happens? (*effect*)
 - WHEN? (*time*)

$$r_i : guard_i \ \& \ c_1; c_2; \dots; c_n \rightarrow effect \text{ after time}$$

- formally **encode assumptions** on environment
- **predictability & comprehensibility** of rule-based adaptation

Example – Autonomous Delivery Drones

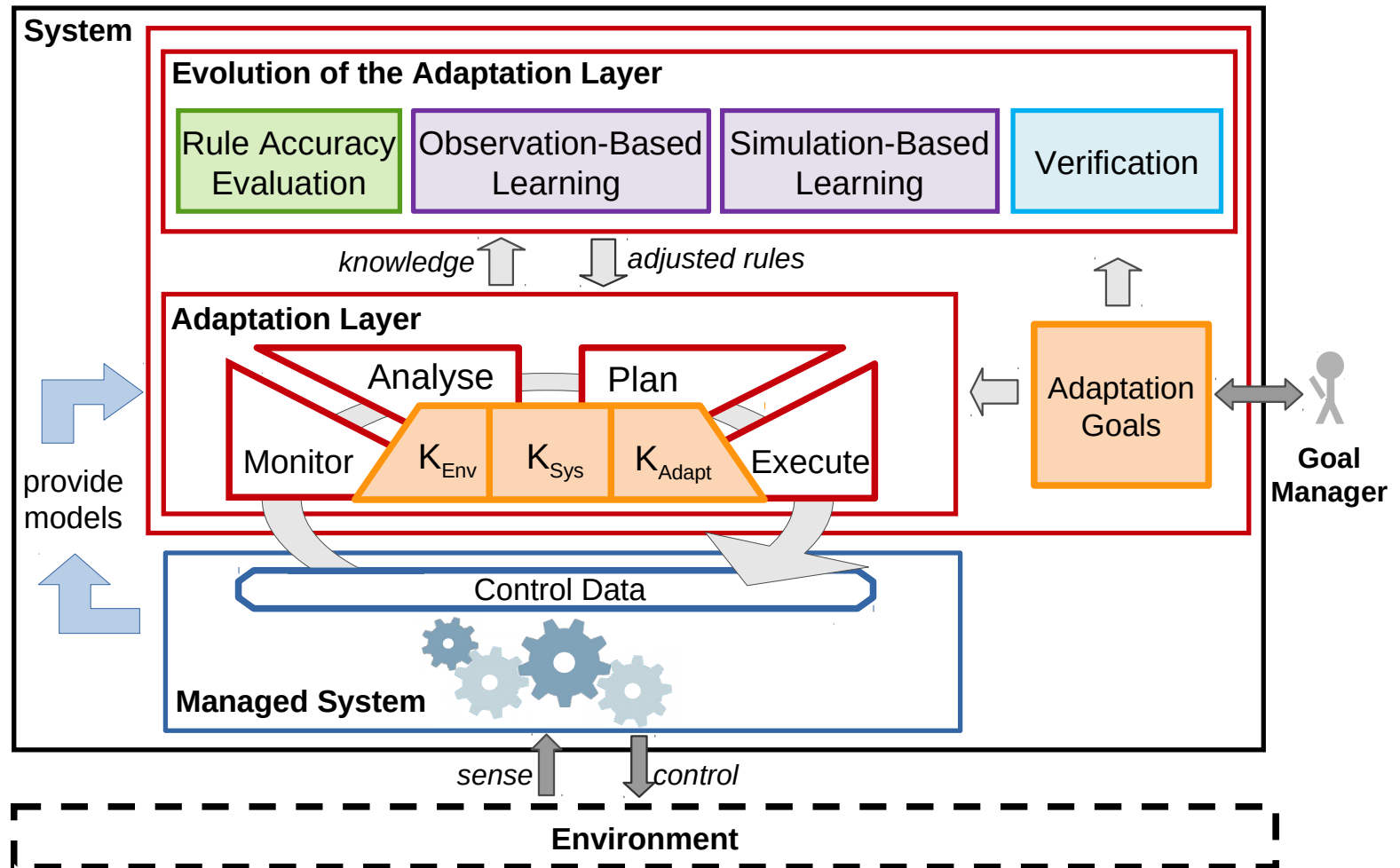
- goal model:



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- adaptation rule:
 $\text{remaining_route} \geq \text{battery_range} \ \&\& \ \text{reduceVelocity}()$
 $\rightarrow \text{remaining_route} < \text{battery_range} \text{ and } \text{estimatedDeliveryTime}'$
 $> \text{estimatedDeliveryTime} \text{ after } X \text{ seconds}$

Evolution of Adaptation Logics



Explainability of **Adaptation** Decisions?

- Example

remaining_route \geq *battery_range* && *reduceVelocity()*
→ *remaining_route* < *battery_range* and
estimatedDeliveryTime'* > *estimatedDeliveryTime
after X seconds



- Questions

1) Why was adaptation necessary?

3) Which assumptions were made?

2) Why did you choose THIS option?

4) Which results were achieved?

Explainability of **Adaptation** Decisions?

- Questions

1) Why was adaptation necessary?

3) Which assumptions were made?

2) Why did you choose this option?

4) Which results were achieved?

- Knowledge needed for Answers:

1) cause (i.e., violated adaptation goals)

2) context, applicable rules, chosen rule, expected effect/s (in terms of observable changes & goal satisfaction)

3) chosen rule, expected effect (in terms of observable changes & goal satisfaction)

4) actual effect

Explainability of Learning Decisions?

- Questions

1) Why was learning necessary?

2) How were the results achieved?

3) Which assumptions were made?

4) Which results were achieved?

- Knowledge needed for Answers

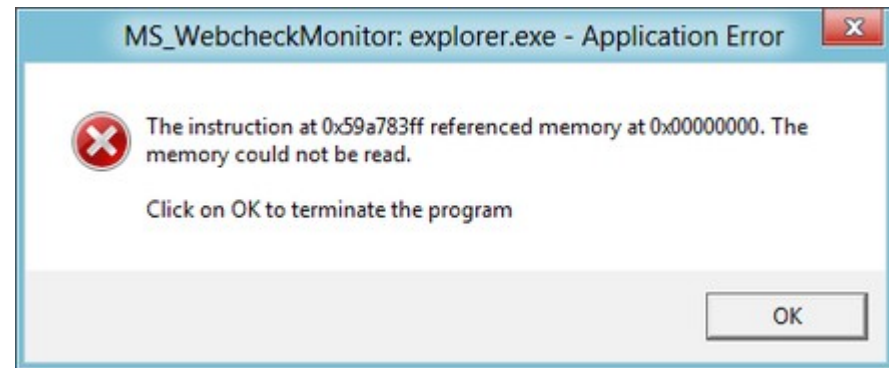
- 1) original adaptation rule + observed deviations, non-existence of applicable rule
- 2) kind of learning, underlying observations or used run-time models, fitness function of the learning algorithm
- 3) underlying observations or used run-time models + simulation traces
- 4) learning result + fitness value

Future Work

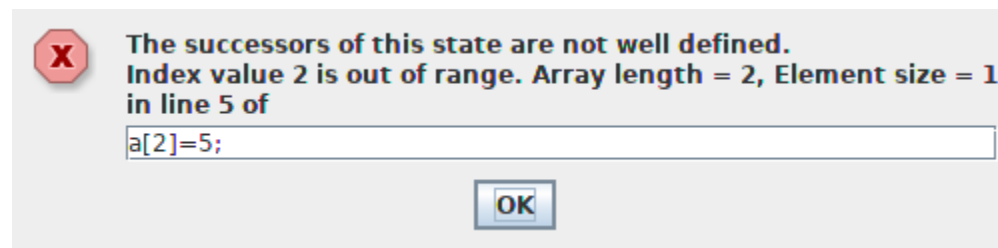
- **current** explanations = **all possibly relevant knowledge** for each decision (**explainability** = **ability to explain**)
 - **only comprehensible for experts**
 - idea: **generate textual explanations** (based on language patterns) for non-experts, **customize explanations** for different target groups (domains, expertise with the system)
- **useful explanations?**

Useful Explanations?

segmentation fault



VS.



Future Work

- **current** explanations = **all possibly relevant knowledge** for each decision (**explainability** = **ability to explain**)
 - **only comprehensible for experts**
 - idea: **generate textual explanations** (based on language patterns) for non-experts, **customize explanations** for different target groups (domains, expertise with the system)
- **useful explanations?**
 - provide **filtered information** to **answer questions**
 - cooperate with cognitive science to **investigate human needs and expectations** on explanations
 - use **machine learning on user feedback** to learn characteristics of helpful explanations

References

- [KGG16] Klös, Verena; Göthel, Thomas; Glesner, Sabine: Formal Models for Analysing Dynamic Adaptation Behaviour in Real-Time Systems. In: 3rd Workshop on Quality Assurance for Self-adaptive, Self-organising Systems (QA4SASO). IEEE, pp. 106–111, 2016.
- [KGG18a] V. Klös, T. Göthel, and S. Glesner, “Comprehensible and dependable self-learning self-adaptive systems,” *Journal of Systems Architecture*, vol. 85-86, pp. 28–42, 2018.
- [KGG18b] V. Klös, T. Göthel, and S. Glesner, “Runtime Management and Quantitative Evaluation of Changing System Goals in Complex Autonomous Systems,” *Journal of Systems and Software*, vol. 144, pp. 314–327, 2018.