



Distributed Controllers for Provably Life and Safe Car Manoeuvres on Freeways and in Urban Traffic – Also explainable?

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University of Oldenburg

7th January 2019

GI-Dagstuhl Seminar ES4CPS, January 6-11, 2019

Personal Introduction

Who am I Research and teaching assistant at group *Correct System Design* at *University of Oldenburg* since March 2014

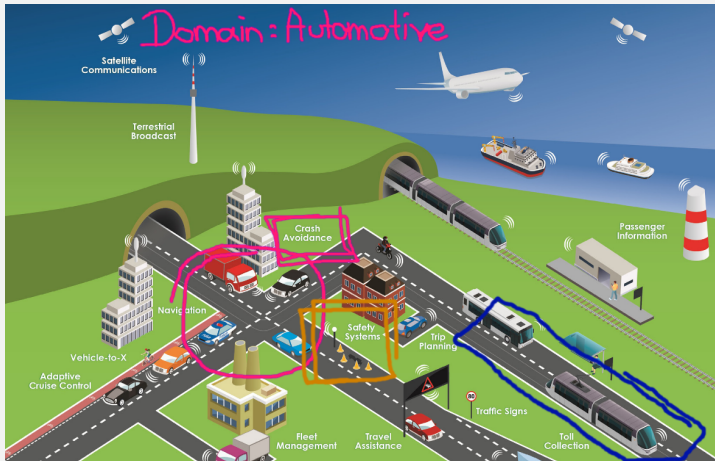
Current status Finishing phase of my PhD

Doctoral Supervisors Prof. Dr. Ernst-Rüdiger Olderog, Prof. Dr. Martin Fränzle

Subject of my PhD studies Distributed Controllers for Provably Life and Safe Car Manoeuvres on Freeways and in Urban Traffic

Projects Automatic Verification And Analysis of Complex Systems (AVACS, until Sept. 2015), Collegiate of DfG Research Training Group SCARE (since Sept. 2015)

Motivation – Intelligent Transportation Systems



Source: <https://www.etsi.org/images/files/ETSI%20TechnologyLeaflets/IntelligentTransportSystems.pdf>

- ▶ Safety and Liveness of Autonomous Urban Traffic Manoeuvres (Intersections)
- ▶ Timely sending of Hazard Warning Messages
- ▶ Lane change (highway) and overtaking (country roads) protocols

1. An ES4CPS Problem

2. My expertise

3. Explainability of CPS in my approach

4. Outlook for this Seminar

Autonomous cars are...

- ▶ Distributed systems
- ▶ Mobile systems
- ▶ Systems of systems
- ▶ ...



Summarized:

Large complexity of autonomously acting cars!

Why does the car do what it does?

My Expertise – Overview

My area of expertise:

Formal specification of correct systems

- ▶ Area of CPS: Discrete Control, formal abstraction from real-world

Overview:

1 Formal approach for autonomous cars in (Urban) Traffic Scenarios

- ▶ Abstract model: Urban road graph networks
- ▶ Spatial logic UMLSL: Formalise traffic situations
- ▶ Controllers: Formal semantics and protocols

2 Provably correct functional Controller Properties

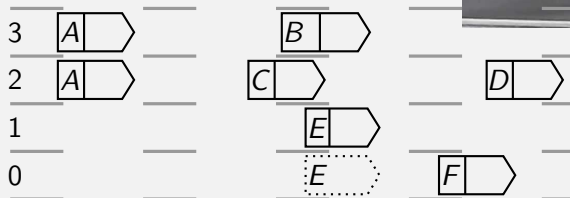
- ▶ Proof of safety and liveness
 - Mathematical proof and implementation

3 Case Study: A Hazard Warning Communication Protocol

- ▶ Adapt MLSL to cope with hazards and prove timely warning

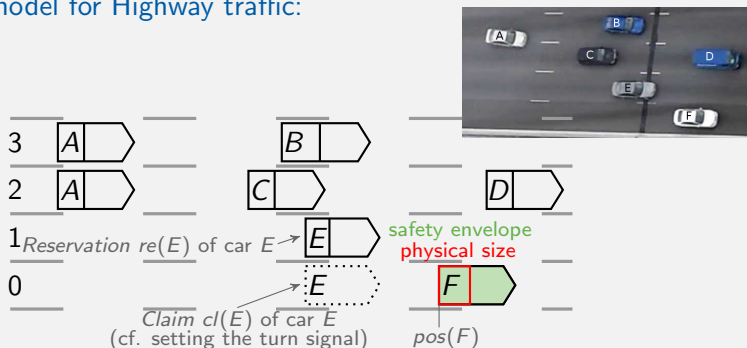
Basic Case: Highway Traffic [HLOR11]

Abstract model for Highway traffic:



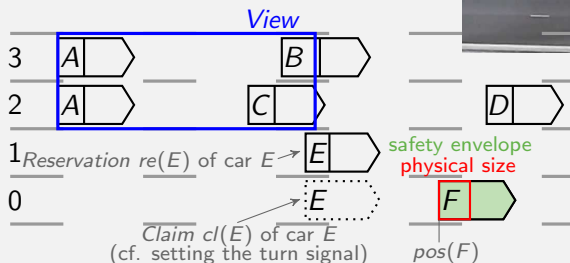
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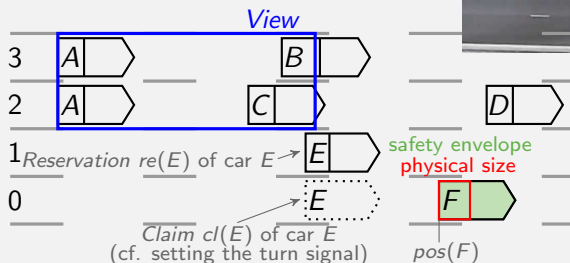
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Traffic Snapshot: Contains positions, claims, ... of all cars in *one moment*

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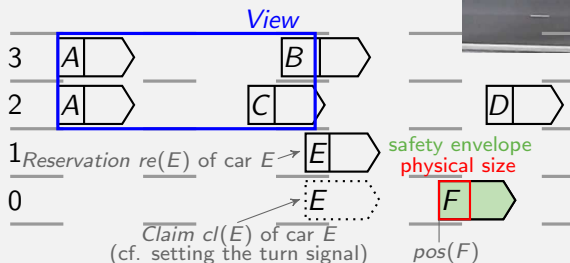


Traffic Snapshot: Contains positions, claims, ... of all cars in *one moment*

View: Consider only part of the road (locality)

Basic Case: Highway Traffic [HLOR11]

Abstract model for Highway traffic:



Traffic Snapshot: Contains positions, claims, ... of all cars in *one moment*

View: Consider only part of the road (locality)

Example MLSL formula: $\phi \equiv$

$$\begin{aligned} & re(A) \wedge free \wedge re(B) \\ & re(A) \wedge free \wedge re(C) \end{aligned}$$

Urban Traffic Manoeuvres [HS16, S18b]



Source: china-mike.com

[HS16:] Hilscher, M., S., M.: An Abstract Model for Proving Safety of Autonomous Urban Traffic (ICTAC 2016)

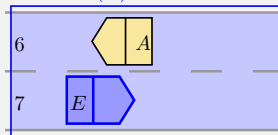
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Urban Traffic Manoeuvres [HS16, S18b]



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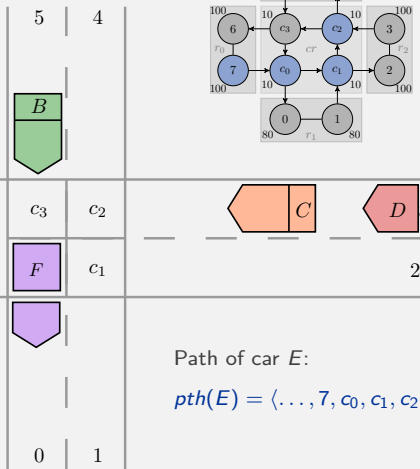
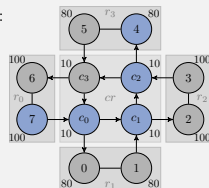
$View(E)$



1st Phase:
Far away

Urban road network:

\mathcal{N} :



Path of car E:

$pth(E) = \langle \dots, 7, c_0, c_1, c_2, 4, \dots \rangle$

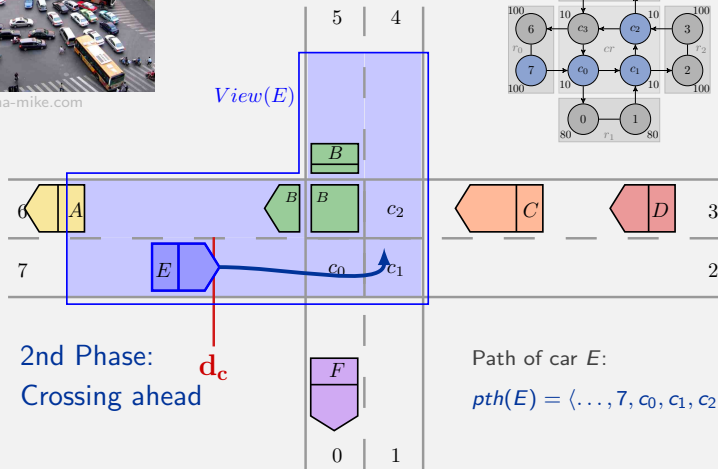
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Urban Traffic Manoeuvres [HS16, S18b]



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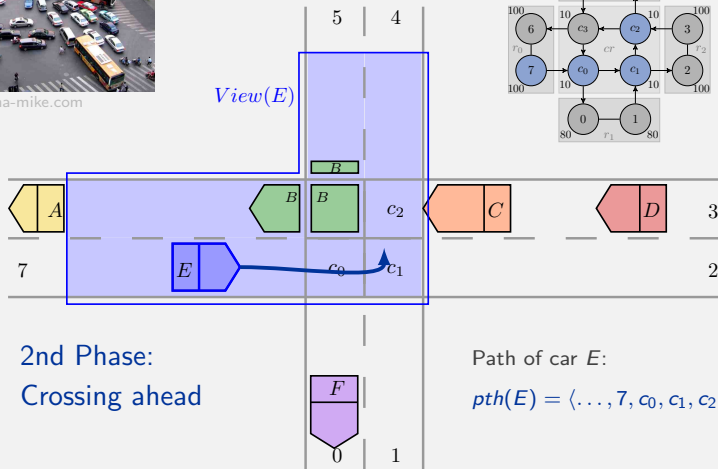
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Urban Traffic Manoeuvres [HS16, S18b]



Source: china-mike.com



2nd Phase:
Crossing ahead

Path of car E :

$pth(E) = \langle \dots, 7, c_0, c_1, c_2, 4, \dots \rangle$

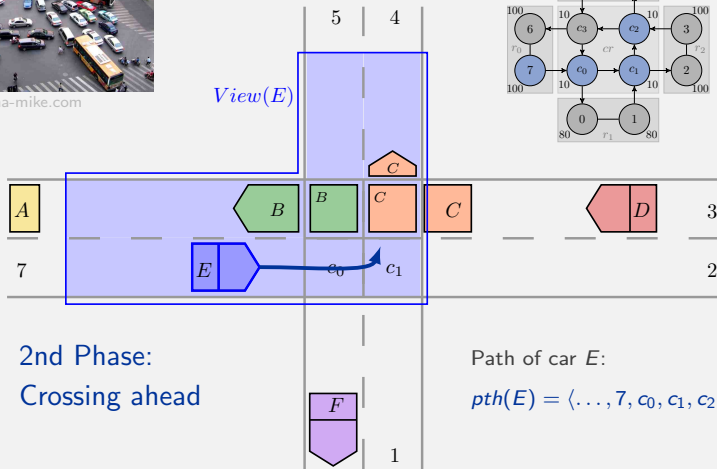
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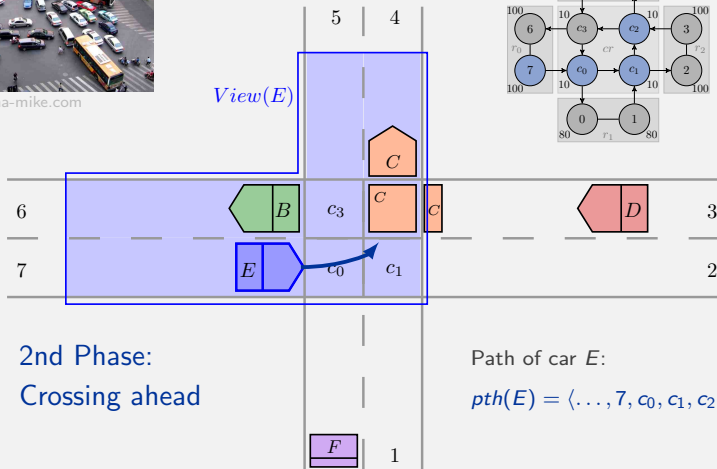
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Urban Traffic Manoeuvres [HS16, S18b]

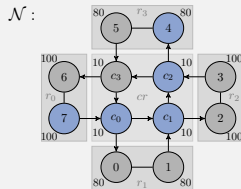


Source: china-mike.com



2nd Phase:
Crossing ahead

Urban road network:



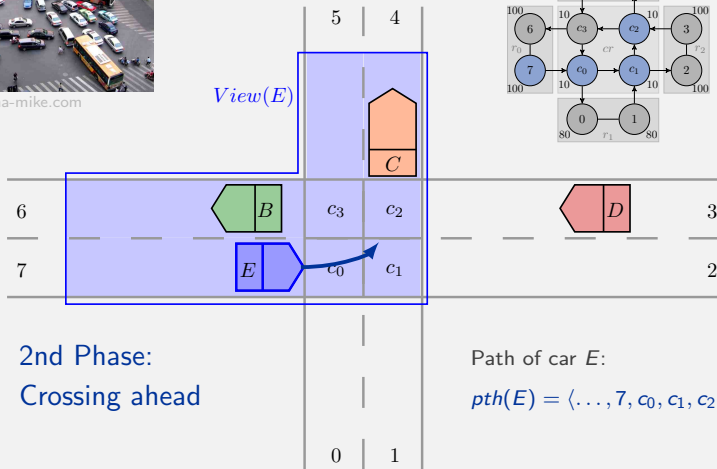
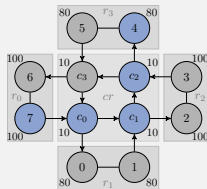
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An aerial photograph of a busy intersection in Hong Kong. The road is filled with a variety of vehicles, including cars, taxis, buses, and trucks. The traffic is dense, with vehicles moving in multiple directions. The surrounding area includes buildings and greenery, typical of an urban environment.

$$View(E)$$
 $\mathcal{N}:$ 

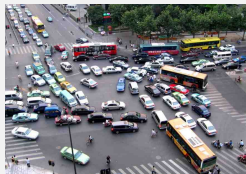
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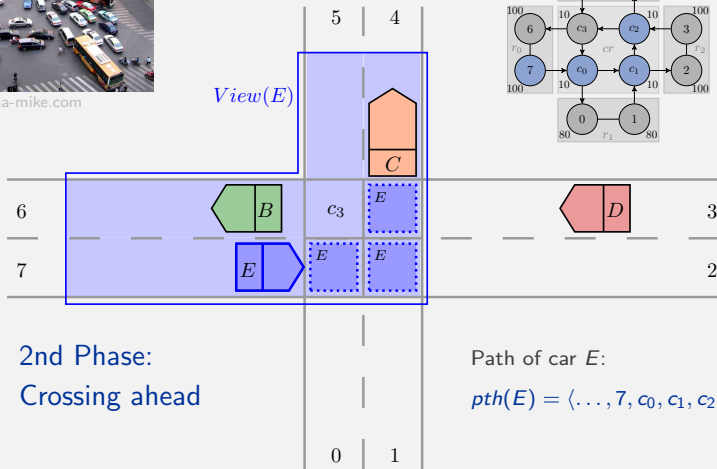
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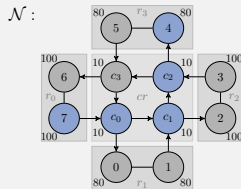
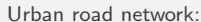
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$$View(E)$$


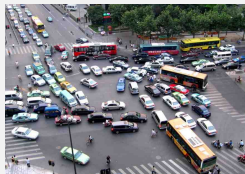
3rd Phase:
On crossing

Path of car E :

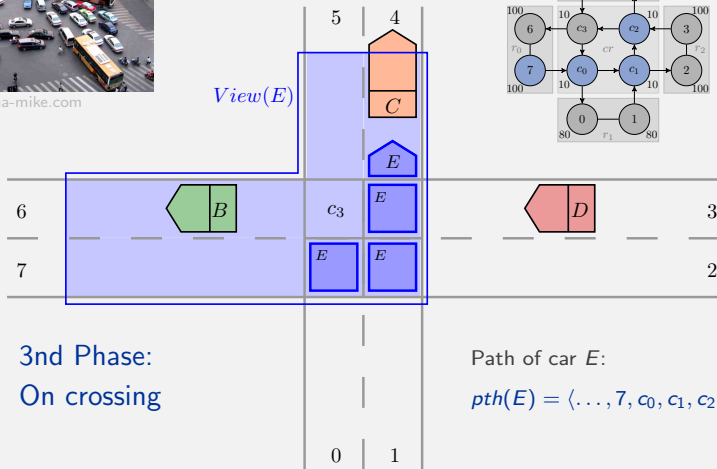
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Urban Traffic Manoeuvres [HS16, S18b]



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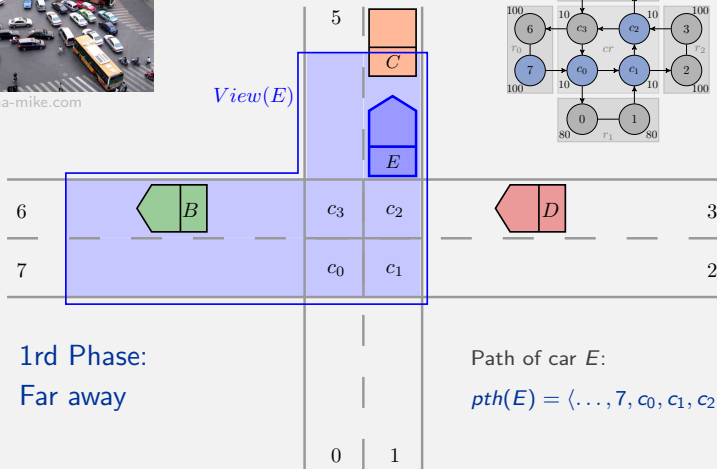
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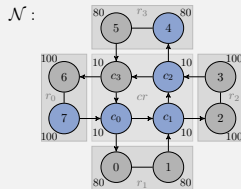
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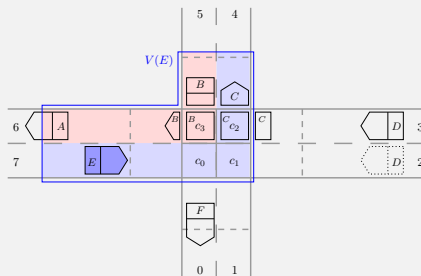


Urban road network:



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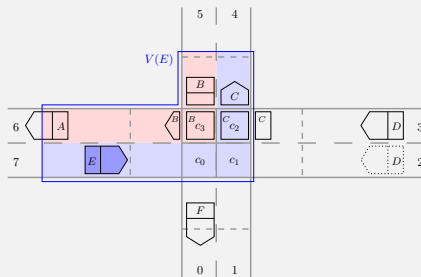
General Idea for reasoning:

- ▶ Detach car dynamics from spatial and real-time view [MRY02]
- ▶ Use (extended version of) logic MLSL developed for highway traffic [HLOR11] and country roads [HLO13]
- ▶ Cannot reason around the corner with spatial logic MLSL
- ▶ Need to deal with bended view

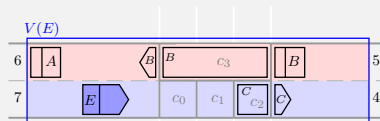
[MRY02]: Moor, T., Raisch, J., O'Young, S.:

Discrete Supervisory Control of Hybrid Systems Based on I-Complete Approximations (2002)

Logical Reasoning [HS16, S18b]



Unbend view to **virtual lane**:

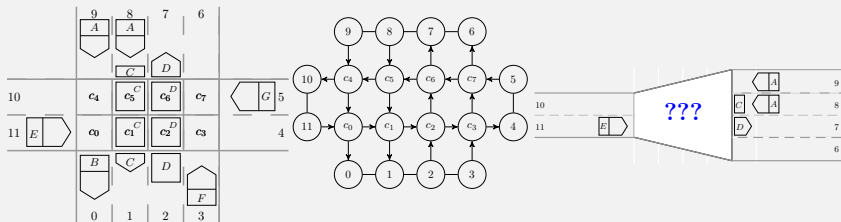


⇒ Reasoning with extended version of MLSL on a straight lane!

Generic Urban Road Network [S18b]

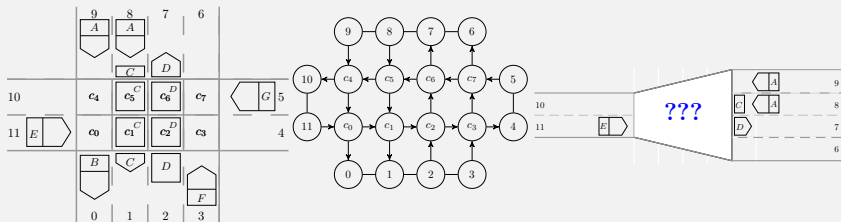
► Any type of intersection possible

- Generic virtual lane construction
- One virtual lane for each possible path through the intersection
- Combine virtual lanes to parallelised virtual views



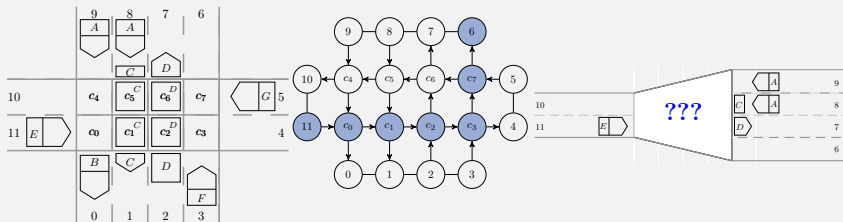
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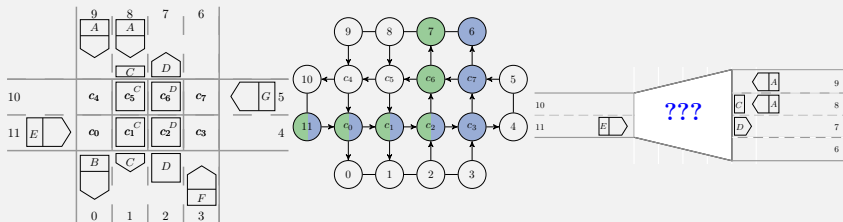
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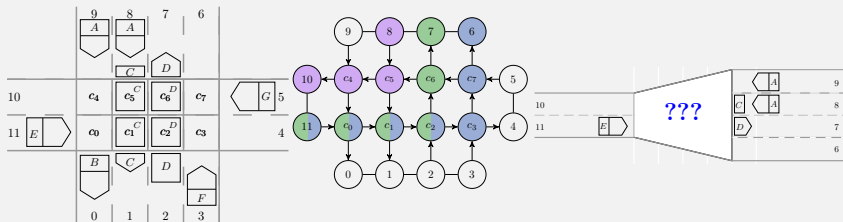
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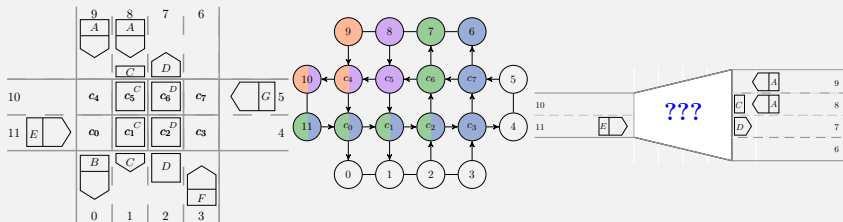
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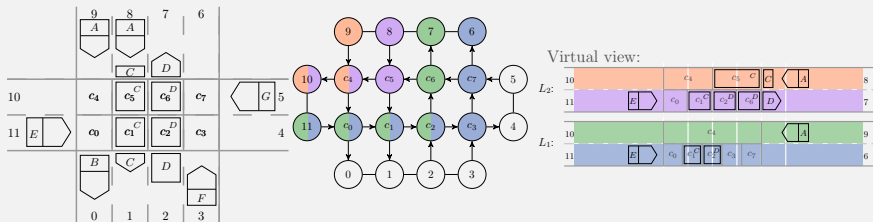
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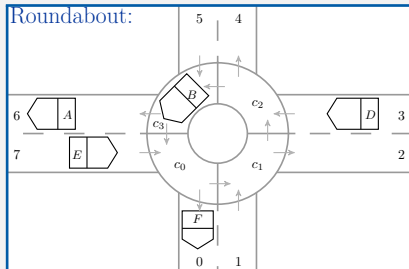


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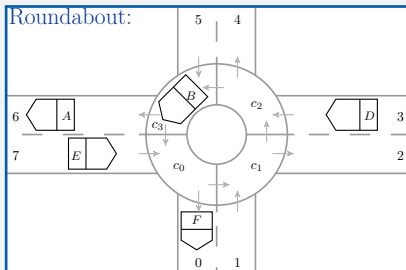


Possible Urban Structures – Examples

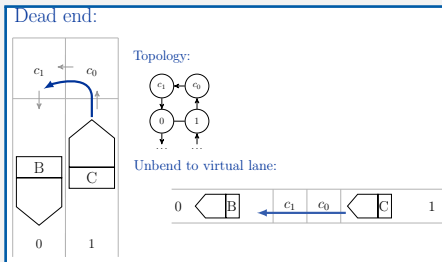


Possible Urban Structures – Examples

Roundabout:

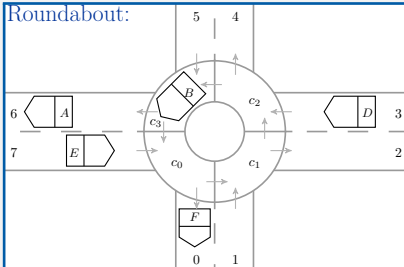


Dead end:

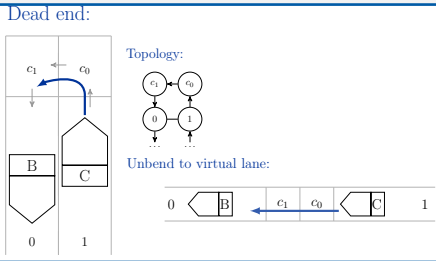


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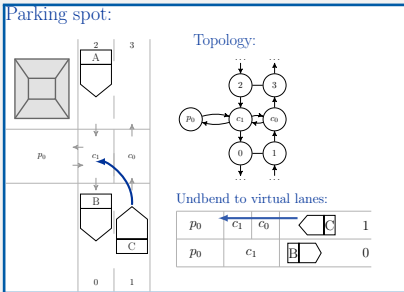
Roundabout:



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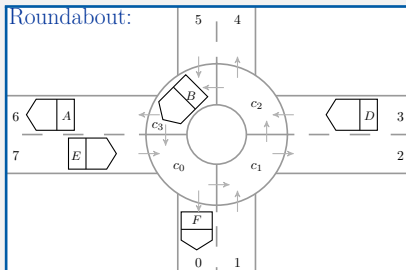


Parking spot:

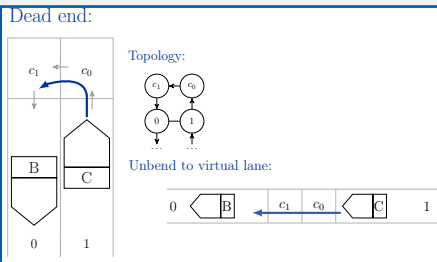


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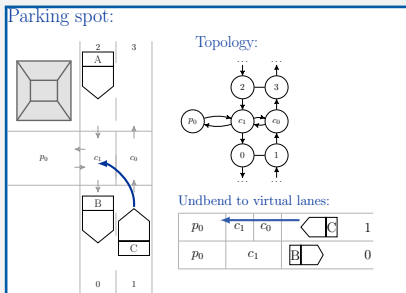
Roundabout:



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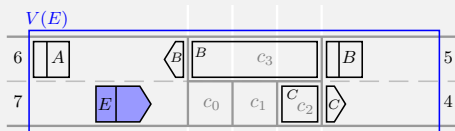
...

Urban Multi-lane Spatial Logic [HS16, S18b]

Syntax:

$$\phi ::= \text{true} \mid u = v \mid \text{free} \mid \text{cs} \mid \text{re}(c) \mid \text{cl}(c) \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid \exists c : \phi_1 \mid \phi_1 \frown \phi_2 \mid \begin{matrix} \phi_2 \\ \phi_1 \end{matrix}$$

Example:



Valuation: $\nu(\text{ego}) = E$, $\nu(a) = A$, $\nu(b) = B$, $\nu(c) = C$.

Formula 1: Crossing is ahead of E :

$$\text{ca}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \frown \text{free}^{\leq d_c} \wedge \neg \langle \text{cs} \rangle \frown \text{cs} \rangle$$

Formula 2: No collision with E exists:

$$\neg \text{col}(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle \text{re}(\text{ego}) \wedge \text{re}(d) \rangle$$

Formula 3: Position of E is on crossing segment:

$$\text{oc}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \wedge \text{cs} \rangle$$

Formula 4: Position of B is on crossing segment:

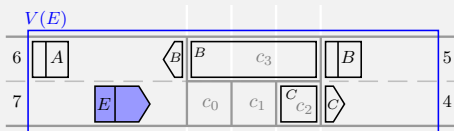
$$\text{oc}(b) \equiv \langle \text{re}(b) \wedge \text{cs} \rangle$$

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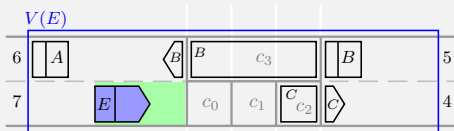
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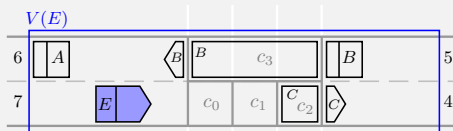
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$$\neg \text{col}(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle \text{re}(\text{ego}) \wedge \text{re}(d) \rangle$$

Formula 3: Position of E is on crossing segment:

$$\text{oc}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \wedge \text{cs} \rangle$$

Formula 4: Position of B is on crossing segment:

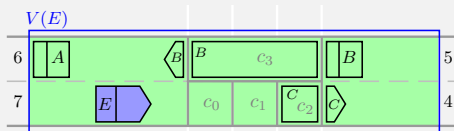
$$\text{oc}(b) \equiv \langle \text{re}(b) \wedge \text{cs} \rangle$$

Urban Multi-lane Spatial Logic [HS16, S18b]

Syntax:

$\phi ::= \text{true} \mid u = v \mid \text{free} \mid \text{cs} \mid \text{re}(c) \mid \text{cl}(c) \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid \exists c : \phi_1 \mid \phi_1 \frown \phi_2 \mid \phi_2$
 ϕ_1

Example:



Valuation: $\nu(\text{ego}) = E$, $\nu(a) = A$, $\nu(b) = B$, $\nu(c) = C$.

Formula 1: Crossing is ahead of E :

$$\text{ca}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \frown \text{free}^{< d_c} \wedge \neg \langle \text{cs} \rangle \frown \text{cs} \rangle \quad \checkmark$$

Formula 2: No collision with E exists:

$$\neg \text{col}(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle \text{re}(\text{ego}) \wedge \text{re}(d) \rangle \quad \checkmark$$

Formula 3: Position of E is on crossing segment:

$$\text{oc}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \wedge \text{cs} \rangle$$

Formula 4: Position of B is on crossing segment:

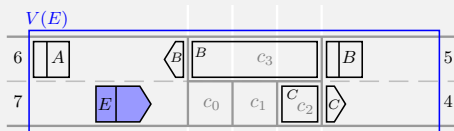
$$\text{oc}(b) \equiv \langle \text{re}(b) \wedge \text{cs} \rangle$$

Urban Multi-lane Spatial Logic [HS16, S18b]

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Formula 1: Crossing is ahead of E :
 $\text{ca}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \frown \text{free}^{<d_c} \wedge \neg \langle \text{cs} \rangle \frown \text{cs} \rangle$ ✓

Formula 2: No collision with E exists:
 $\neg \text{col}(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle \text{re}(\text{ego}) \wedge \text{re}(d) \rangle$ ✓

Formula 3: Position of E is on crossing segment:
 $\text{oc}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \wedge \text{cs} \rangle$

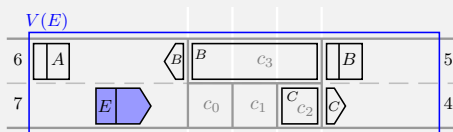
Formula 4: Position of B is on crossing segment:
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Urban Multi-lane Spatial Logic [HS16, S18b]

Syntax:

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 $\neg \text{col}(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle \text{re}(\text{ego}) \wedge \text{re}(d) \rangle$ ✓

Formula 3: Position of E is on crossing segment:
 $\text{oc}(\text{ego}) \equiv \langle \text{re}(\text{ego}) \wedge \text{cs} \rangle$ ✗

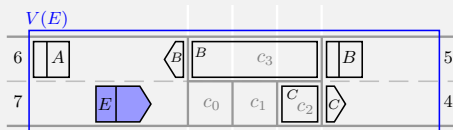
Formula 4: Position of B is on crossing segment:
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Urban Multi-lane Spatial Logic [HS16, S18b]

Syntax:

$$\phi ::= \text{true} \mid u = v \mid \text{free} \mid cs \mid re(c) \mid cl(c) \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid \exists c : \phi_1 \mid \phi_1 \frown \phi_2 \mid \begin{matrix} \phi_2 \\ \phi_1 \end{matrix}$$

Example:



Valuation: $\nu(\text{ego}) = E$, $\nu(a) = A$, $\nu(b) = B$, $\nu(c) = C$.

Formula 1: Crossing is ahead of E :
 $ca(\text{ego}) \equiv \langle re(\text{ego}) \frown \text{free}^{<d_c} \wedge \neg \langle cs \rangle \frown cs \rangle$ ✓

Formula 2: No collision with E exists:
 $\neg col(\text{ego}) \equiv \neg \exists d : d \neq \text{ego} \wedge \langle re(\text{ego}) \wedge re(d) \rangle$ ✓

Formula 3: Position of E is on crossing segment:
 $oc(\text{ego}) \equiv \langle re(\text{ego}) \wedge cs \rangle$ ✗

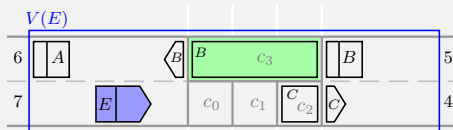
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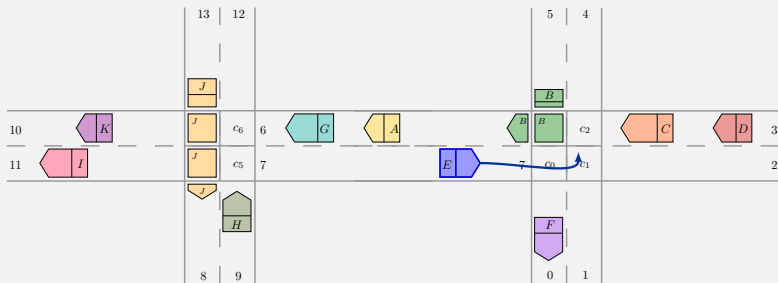
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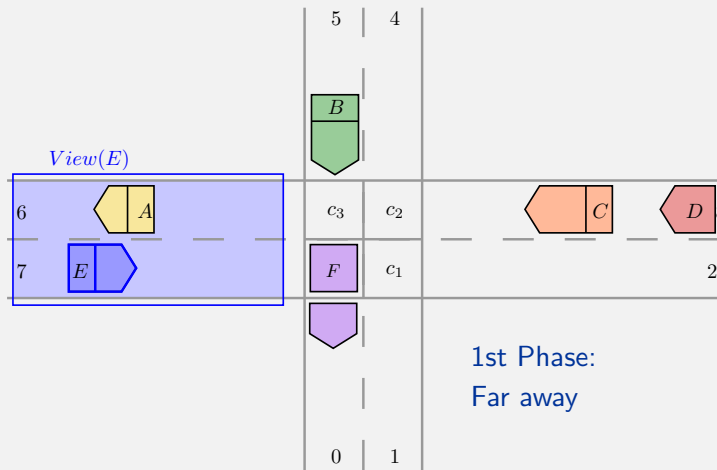
Formula 4: Position of B is on crossing segment:
 $\text{oc}(b) \equiv \langle \text{re}(b) \wedge \text{cs} \rangle$ ✓

Controller – Assumptions I

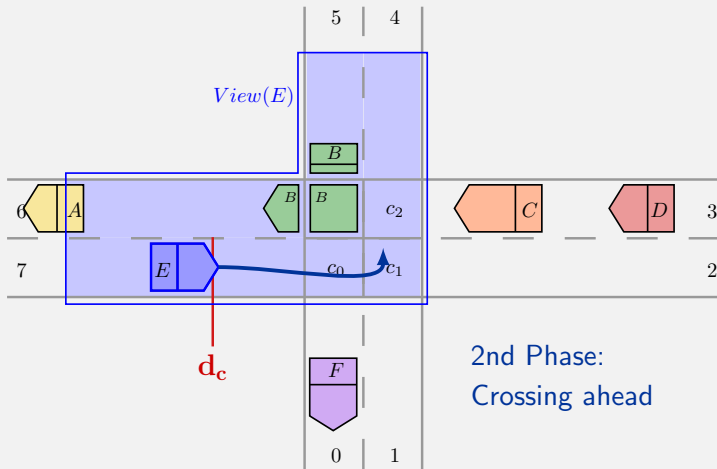
- ▶ Controller type: **Automotive-Controlling Timed Automata**
- ▶ For urban traffic, equip every car with the following controllers:
 - ▶ Distance Controller [DHO06]
 - Keep safety distance to car in front or to intersection
 - ▶ Road Controller [HLO13]
 - Handles parts between intersections (\approx country roads)
 - Lane change manoeuvres with opposing traffic
 - ▶ **Crossing Controller** [HS16, S18₂]
 - Safely cross an intersection



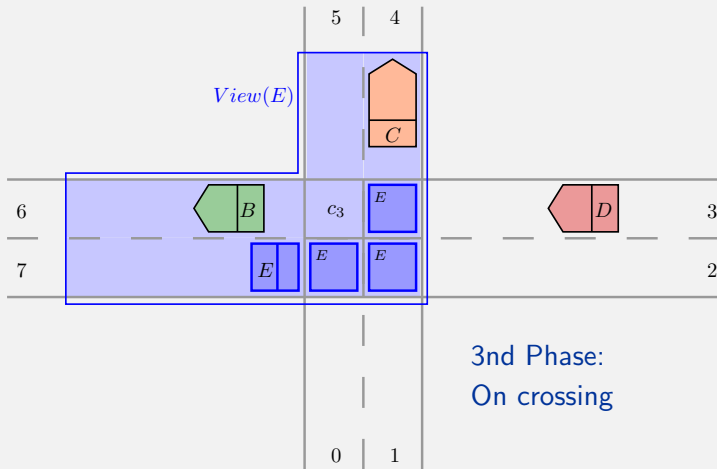
Crossing Controller – Phases (Reminder)



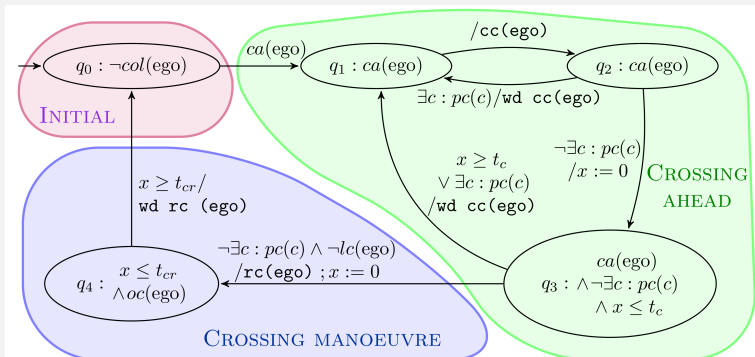
Crossing Controller – Phases (Reminder)



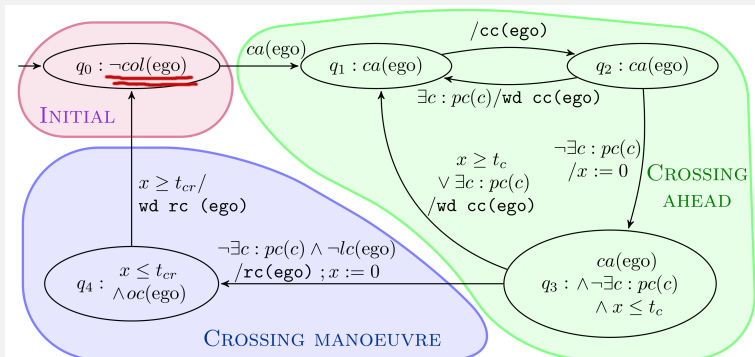
Crossing Controller – Phases (Reminder)



Crossing Controller [HS16, S18b]

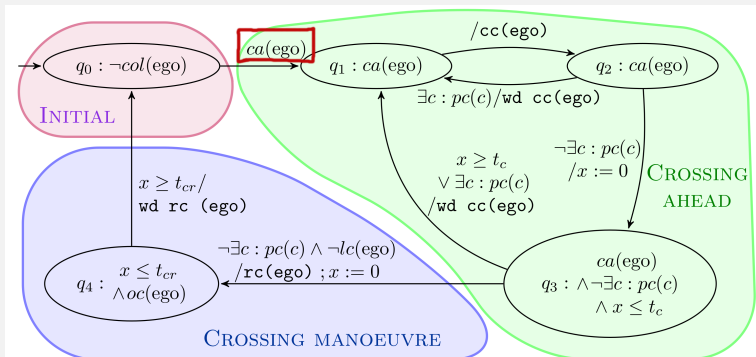


Crossing Controller [HS16, S18b]



Initial: Initial state guarantees collision freedom

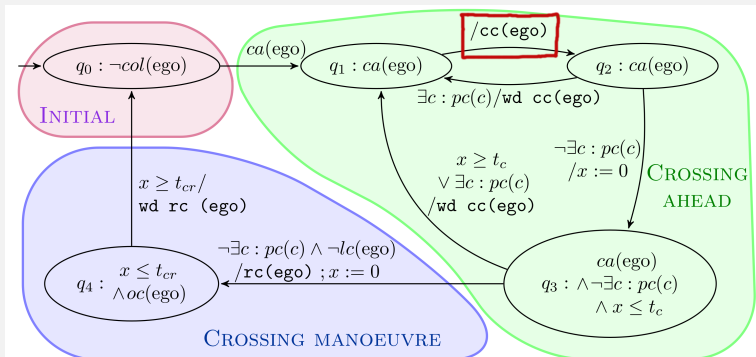
Crossing Controller [HS16, S18b]



Initial: Initial state guarantees collision freedom

Crossing ahead: If a crossing is ahead, *claim* crossing segments and check for potential collisions

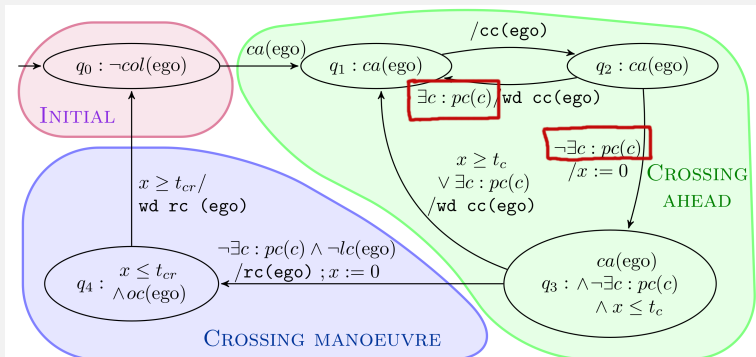
Crossing Controller [HS16, S18b]



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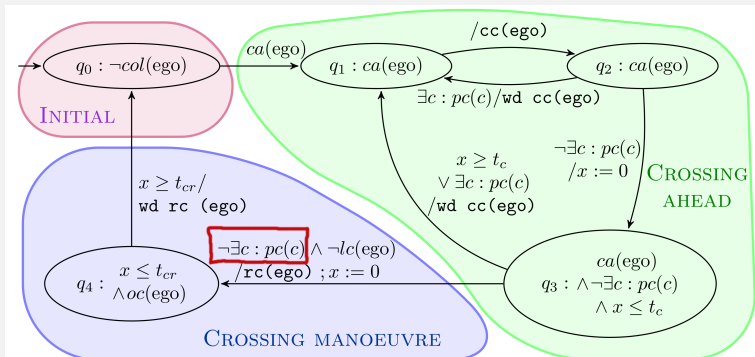
Crossing Controller [HS16, S18b]



Initial: Initial state guarantees collision freedom

Crossing ahead: If a crossing is ahead, *claim* crossing segments and check for potential collisions

Crossing Controller [HS16, S18b]

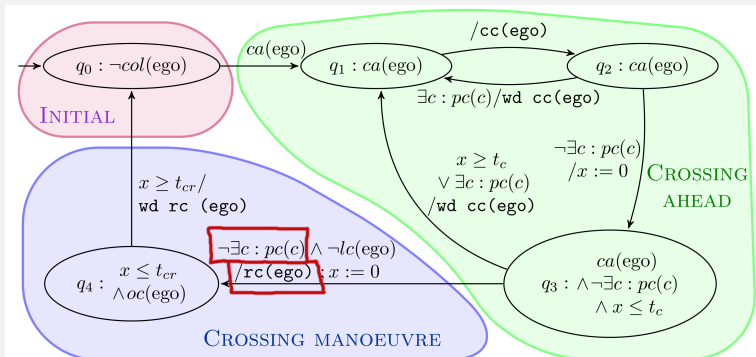


Initial: Initial state guarantees collision freedom

Crossing ahead: If a crossing is ahead, *claim* crossing segments and check for potential collisions

Crossing manoeuvre: If no potential collision detected, *reserve* crossing segments and enter intersection

Crossing Controller [HS16, S18b]

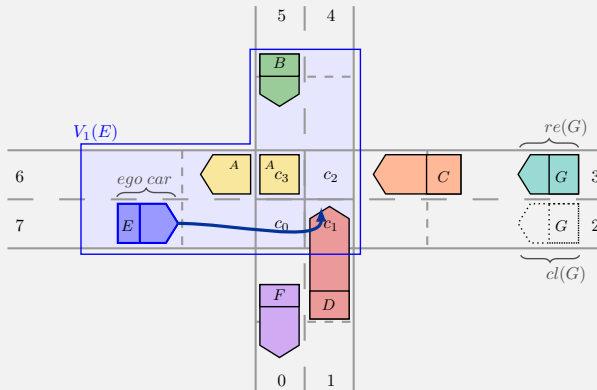


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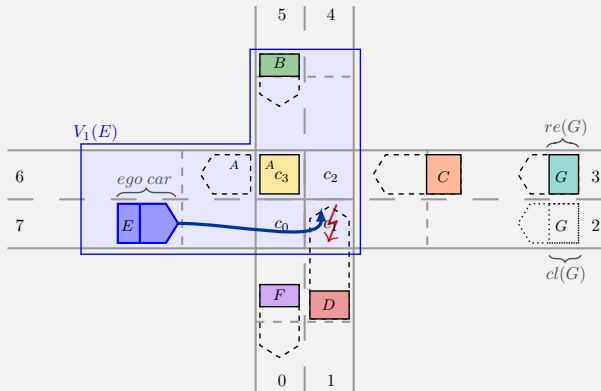
Urban Traffic Manoeuvres with less knowledge [S17]



Sor far:

All cars know physical size and braking distance of all cars

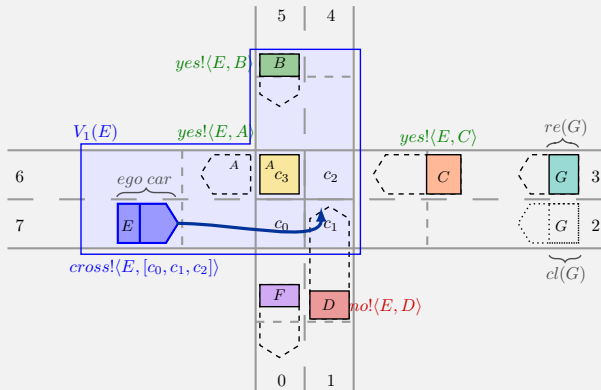
Urban Traffic Manoeuvres with less knowledge [S17]



Now:

- Imperfect Knowledge:**
- Cars do not know braking distance of other cars
 - Potential collision of E and D not visible!

Urban Traffic Manoeuvres with less knowledge [S17]



Now:

- Solution:**
- Communicate with **all** cars **on crossing** or **approaching crossing**
 - These cars are **Helper Cars**

What should be explained:

- ▶ *Why and how* do our controllers do what they do?
- ▶ *What* can happen (good and bad things)?

On the way to explainability:

Analysability, perhaps also understandability

System analysis techniques:

- ▶ Testing or simulation
- ▶ Monitoring of system processes
- ▶ Model checking (Verify whether a model meets a specification)
- ▶ Verification (Assurance of correct behaviour)
- ▶ ...

Explainability of our Traffic Controllers

What should be explained:

- ▶ *Why and how* do our controllers do what they do?
- ▶ *What* can happen (good and bad things)?

On the way to explainability:

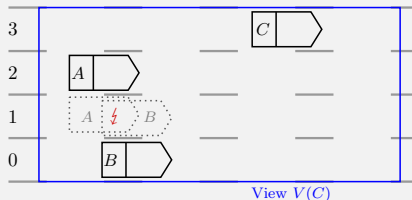
Analysability, perhaps also understandability

System analysis techniques:

- ▶ Testing or simulation
- ▶ Monitoring of system processes
- ▶ Model checking (Verify whether a model meets a specification)
- ▶ Verification (Assurance of correct behaviour)
- ▶ ...

Analysis of System Properties [S18a]

- ▶ Show for characteristic Abstract Model:
 - ▶ **Spatial property:** No Collision may ever occur (**Safety**)
 - ▶ **Temporal property:** All cars change lanes from time to time (**Liveness**)
- 1** Safety: Proof by hand (Induction over number of reachable traffic snapshots, via semantics of logic and controller)
- 2** Liveness: **UPPAAL implementation** of lane change controller
 - ▶ UPPAAL: **Model Checking** for timed automata
 - ▶ Also checked other properties



One input model for UPPAAL

System properties: Safety

Safety:

Any two cars may never collide.

Safety property (collision check) as UMLSL formula:

$$cc \equiv \neg \exists c: c \neq ego \wedge \langle re(ego) \wedge re(c) \rangle$$

UPPAAL implementation:

► Collision check in UPPAAL code:

```
bool cc () {  
    return not exists(c:carid_t  
        c != ego and intersect(res[ego],res[c]));  
}
```

► Verification query: $A[]$ not Observer1.unsafe (*'On all paths holds globally that Observer1 is not in state 'unsafe'.*)



Global Safety Observer automaton Observer1.

System properties: Liveness

Liveness:

Something good (e.g. a lane change) eventually happens.

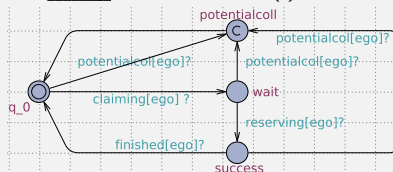
Liveness property as temporal logic style formula:

$$\text{Live} \equiv \forall c : \Diamond \langle \begin{array}{c} re(c) \\ re(c) \end{array} \rangle$$

(lane change)

UPPAAL implementation:

- Verification query: $A \langle \rangle \text{Observer}(i). \text{success}$
(*'On all paths holds finally that Observer(i) is in state 'success'.'*)



One Observer automaton Observer(i) for each car i.

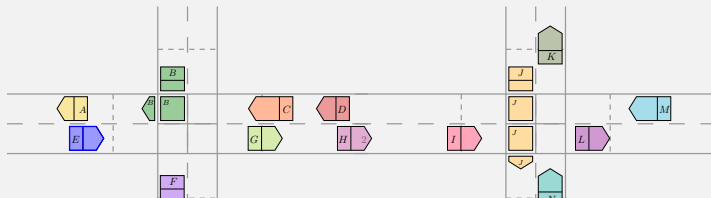
Conclusion

Content Conclusion:

- 1 Urban Traffic:
 - ▶ Abstract Model, Logic UMLSL and Crossing Controller
 - ▶ Different concepts of knowledge
- 2 Proof of properties (safety and liveness)
- 3 Hazard Warning Case Study (not shown here)

Explainability:

- ▶ Analysability of system: Concise syntax and semantics
- ▶ Temporal properties: UPPAAL Model checking
- ▶ One component (controller) for each concern eases up explainability



Term 'Explainability' (area of autonomous traffic/ other):

- ▶ What should actually be explainable to whom?
- ▶ State of the art
- ▶ Standards? Guidelines?

Possible external expertise for me:

- ▶ Where else does explainability already exist in my approach?
- ▶ How can it be improved?
- ▶ What do other researchers explain in automotive domain?
- ▶ How are my abstraction and explainability combinable? How/ where do they profit from each other?

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Related Work – Intelligent Transportation Systems

Urban Traffic:

- ▶ DARPA Grand Challenge 2007 Candidates
 - ▶ Junior (2nd place, Stanford) [LAB⁺11] automatic verification whether
 - ▶ AnnyWAY (finalist, Berlin) [WGJG08]
 - ▶ Algorithms only apply for specific DARPA roadmap
- ▶ Loos, Platzer [LP11]:
 - ▶ Centralised scheduling at intersections of single lanes, one car per lane
 - ▶ Verification with KEYmaera
- ▶ Xu, Li [XL16, XL17]:
 - ▶ Space-grid model for reasoning about urban traffic

Other traffic scenarios:

- ▶ Damm et al: Traffic Sequence Charts [DMPR18]:
 - ▶ Visual specification language based on LSCs [DH01]
 - ▶ Specification of dynamic evolution of traffic
- ▶ Platooning approaches
 - ▶ California Path Project [LGS98]
 - ▶ European SARTRE Project [CEJ⁺12]

Related Work – The MLSL Approach

► Overall Goal:

- Autonomous car manoeuvres
- Use **formal methods** to certify safety of these manoeuvres

► The MLSL Approach:

- Spatial logic **Multi-lane Spatial Logic (MLSL)** to reason about traffic situations
- **Controllers** using MLSL to undertake **safe** traffic manoeuvres (e.g. lane-change)



► Existing works (Overview: [O18]):

	Basic Cases	Extensions	Implementations
Highway Traffic	[HLOR11] [L15], [O15]	[FHO15], [O17] [OS17]	[L17a,L17b] [S18a]
Country Roads	[HLO13]		
Urban Traffic	[HS16, S18b]	[S17]	

Basics: Spotlight principle

- Semantics of MSL formulas:

Evaluated only in view, not in complete traffic snapshot

- Consider only surroundings of **view owner** (here: E)

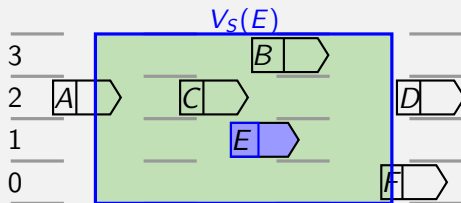
- Standard View $V_S(E)$:

Look ahead and back up to a horizon h , include all lanes

- E.g. collision check formula:

$$\neg col(ego) \equiv \neg \exists c: c \neq ego \wedge \langle re(c) \wedge re(ego) \rangle$$

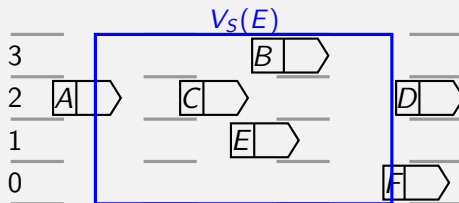
- Formula satisfied: $\mathcal{TS}, V_S(E), \nu \models \neg col(ego)$



Basic Case: Highway Traffic [HLOR11]

Lane-change controller protocol ($\nu(\text{ego}) = E$):

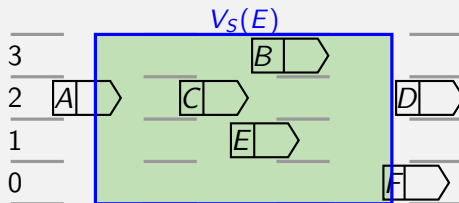
- 1 Initial traffic situation is safe (i.e.: no collisions):
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Basic Case: Highway Traffic [HLOR11]

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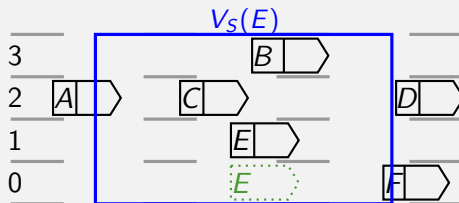
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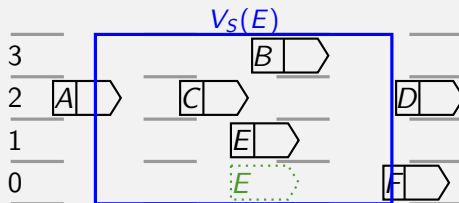
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Basic Case: Highway Traffic [HLOR11]

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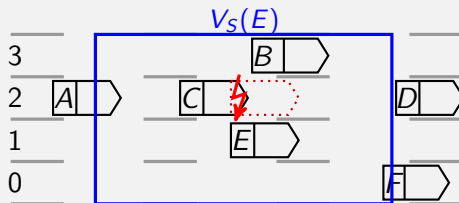
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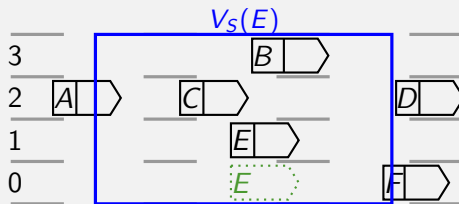
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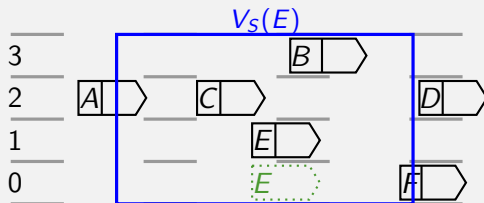
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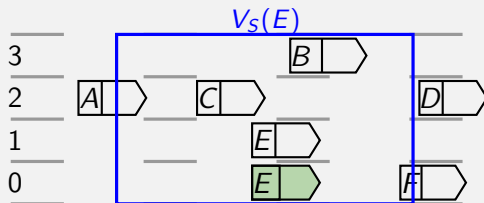
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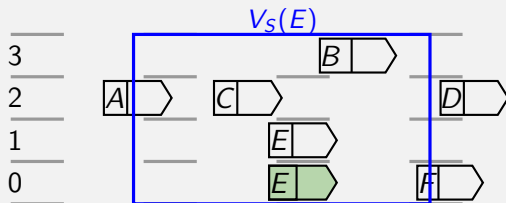
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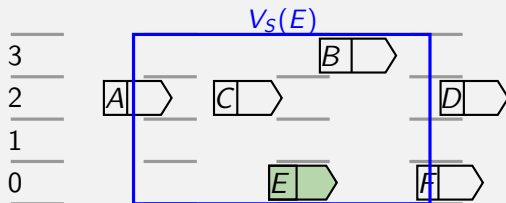
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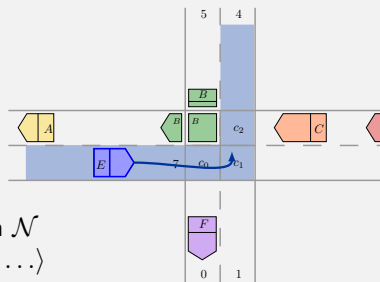
Urban Road Network [HS16, S18b]

► Urban road network $\mathcal{N} = (\mathcal{V}, E_u, E_d, \omega)$:

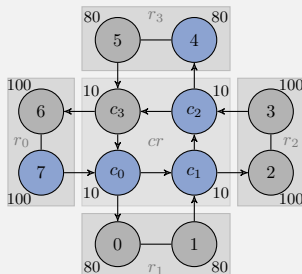
- Nodes from set $\mathcal{V} = \mathbb{CS} \cup \mathbb{L}$
- Directed edges $E_d \in (\mathcal{V} \times \mathcal{V}) \setminus (\mathbb{L} \times \mathbb{L})$
- Undirected edges $E_u \in (\mathbb{L} \times \mathbb{L})$
- Real weight $\omega(\nu)$ of nodes $\nu \in \mathcal{V}$

► Path of cars pth

- Cars follow infinite path $pth: \mathbb{Z} \rightarrow \mathcal{V}$ in \mathcal{N}
- Example: $pth(E) = \langle \dots, 7, c_0, c_1, c_2, 4, \dots \rangle$

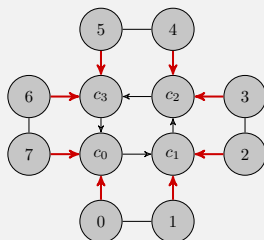


\mathcal{N} :



Topological Sanity Conditions [S18b]

- ▶ Idea:
 - Exclude road networks that are pointless
 - ▶ E.g. intersections without outgoing edges (avoid dead- or lifelocks)



- **Sanity Condition 1:**
Each node $\nu: \mathcal{V}$ has a predecessor and a successor
- **Sanity Condition 2:**
Before and after an intersection, there is a road

► Syntax:

$$\phi ::= \text{true} \mid u = v \mid \text{free} \mid \text{cs} \mid \text{re}(c) \mid \text{cl}(c) \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid \exists c : \phi_1 \mid \phi_1 \frown \phi_2 \mid \begin{matrix} \phi_2 \\ \phi_1 \end{matrix}$$

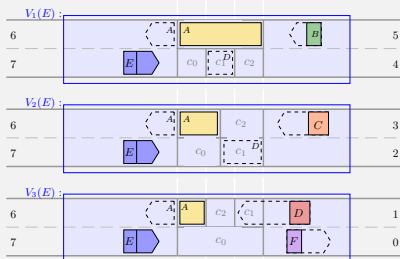
- c : Car variable or special constant *ego* for **ego car** E under consideration
- u, v : car variables or real variables
- Cars claim ($\text{cl}(c)$) or reserve ($\text{re}(c)$) space
- Special atoms: **free** (free space) and **cs** (crossing segment)
- Horizontal **chop operator** \frown from interval temporal logic [M85]

► Semantics: Satisfaction of UMLSL formulae is defined wrt ...

- ... a **Traffic Snapshot** \mathcal{TS} ,
- ... a **View** $V(E) = (L, X, E)$ and
- ... a **valuation** ν of variables.

► Abbreviation: $\langle\phi\rangle$ for „ ϕ holds somewhere in $V(E)$ “

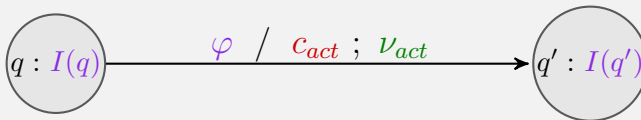
Logical reasoning with Urban Multi-lane Spatial Logic



- Potential collision: $pc(c) \equiv c \neq \text{ego} \wedge \langle cl(\text{ego}) \wedge (re(c) \vee cl(c)) \rangle$
- Crossing ahead: $ca(\text{ego}) \equiv \langle re(\text{ego}) \frown free^{<dc} \wedge \neg \langle cs \rangle \frown cs \rangle$
- Potential helper: $ph(c) \equiv c \neq \text{ego} \wedge \langle (oc(c) \vee ocac(c)) \wedge \neg lc(c) \rangle$
- Further formulas:
 - Collision check $col(\text{ego})$,
 - On crossing $oc(c)$
 - Crossing ahead for opposing car $ocac(c)$
 - Active lane change manoeuvre $lc(c)$

Automotive-Controlling Timed Automata [S14, HS16]

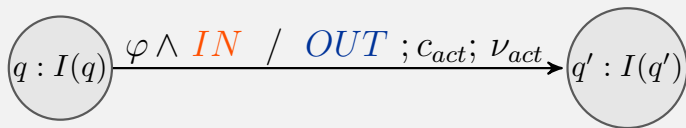
- ▶ Extended timed automata [AD94]
- ▶ UMLSL-formulae as **guards** φ and **invariants** $I(q)$
 - ▶ Potential collision check: $\exists c : pc(c)$
 - ▶ Crossing ahead: $ca(ego)$
- ▶ **Controller actions** c_{act} for lane change and crossing manoeuvres
 - ▶ claim crossing segments: $cc(ego)$
 - ▶ reserve crossing segments: $rc()$
- ▶ **Clock and data updates** ν_{act} (cf. $x := 0$)



[AD94]: Alur, R., Dill, D.L.: *A Theory of Timed Automata*, TCS (1994)

[S14]: Schwammberger M.: *Semantik von Controllern für sicheren Fahrspurwechsel*, masters' thesis (2014)

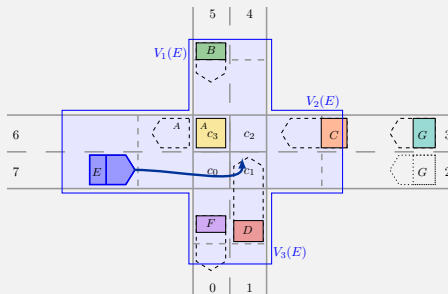
- Broadcast communication with data constraints:
 - Output action *OUT*: $\text{cross!}\langle E, [c_0, c_1, c_2] \rangle$
 - Input action *IN*: $\text{cross?}\langle c, cs \rangle : c \neq h$ (for helper with id variable h)



[HS17]: Olderog, E.R., S.M.: *A Hazard Warning Communication Protocol with Timed Automata* (2017)

[S14]: Schwammberger M.: *Semantik von Controllern für sicheren Fahrspurwechsel*, masters' thesis (2014)

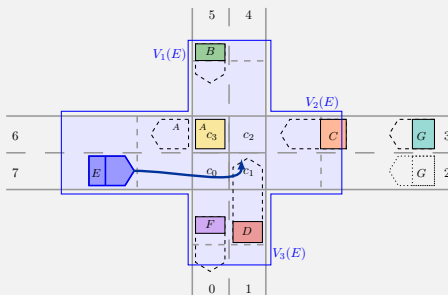
Virtual Communication Multi-View



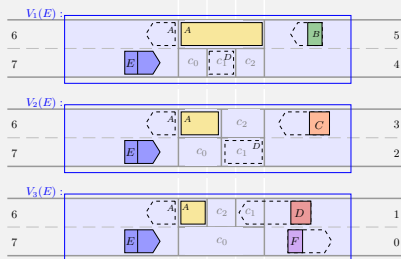
Virtual Communication Multi-View:

- Communicate with **all** cars **on crossing** or **approaching** crossing
- **Problem:** Cross-shaped view does not allow for reasoning with MLSL
- **Solution:** Build three straight virtual views $V_i(E)$
 - $V_1(E)$: Look left,
 - $V_2(E)$: Look ahead,
 - $V_3(E)$: Look right.

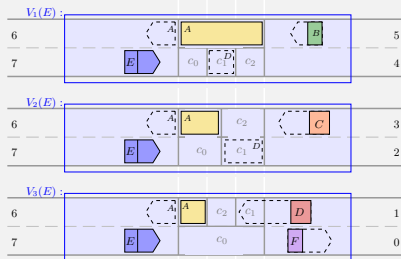
Virtual Communication View



Straight virtual views $V_i(E)$:



Potential Helper Cars



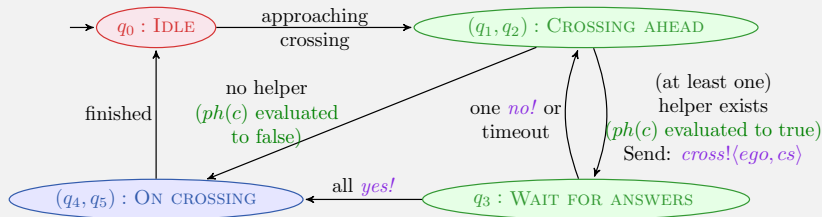
Abbreviations:

- Cars on crossing: $oc(c) \equiv \langle re(c) \wedge cs \rangle$
- Opposing car approaching the crossing: $ocac(c)$
(More or less a reversed crossing ahead check)
- Summary: Potential helper check:

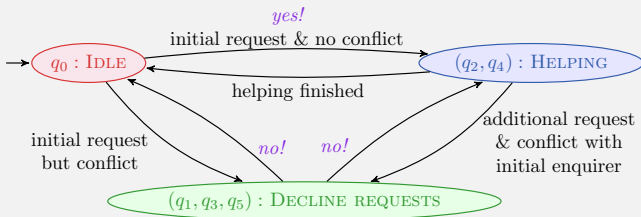
$$ph(c) \equiv c \neq ego \wedge \langle (oc(c) \vee ocac(c)) \wedge \neg lc(c) \rangle$$

Crossing and Helper Controller

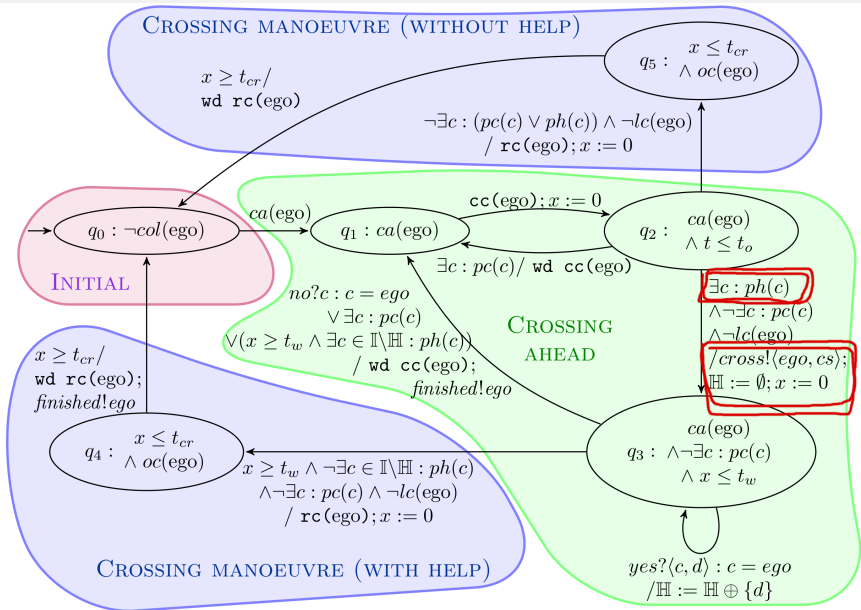
Crossing controller protocol:



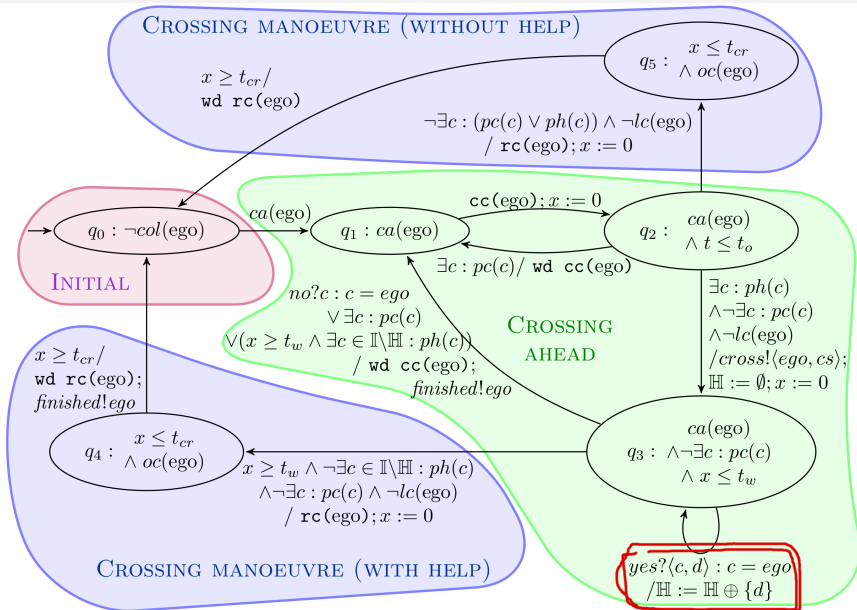
Helper controller protocol:



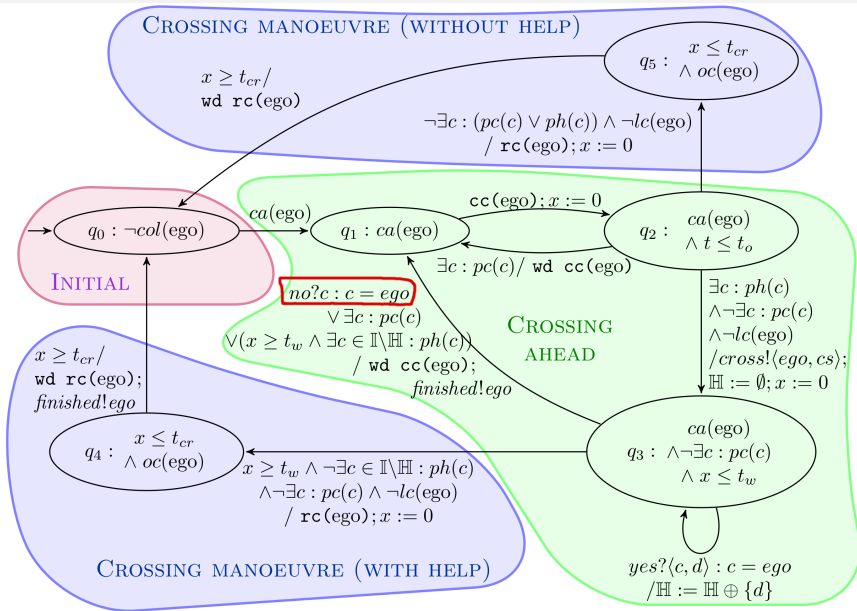
Crossing Controller with Communication



Crossing Controller with Communication



Crossing Controller with Communication



Safety proof for Crossing Controller [HS16, S18b]

► Safety property:

$$Safe \equiv \forall c, d : c \neq d \rightarrow \neg \langle re(c) \wedge re(d) \rangle$$

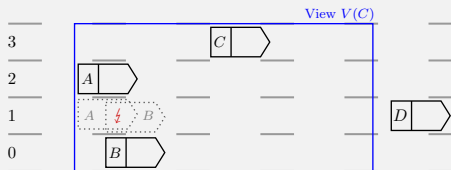
► Assumptions:

- 1 The initial traffic snapshot \mathcal{TS}_0 is safe.
- 2 Every car is equipped with each a Distance Controller, Road Controller and Crossing Controller

► Proof Outline:

- Prove safety from perspective of an arbitrary car E (all cars behave similarly, spotlight principle)
- Prove that all traffic snapshots \mathcal{TS} reachable from \mathcal{TS}_0 are safe
- Proof over semantics of logic and controller
- Proof by induction over number of traffic snapshots needed to reach a traffic snapshot from \mathcal{TS}_0

UPPAAL Implementation: Abstract Model and Logic



► Data Structure for Abstract Model:

```
pos_t res[carid_t]={ { {0,0,1,0}, 10, 5},  
                     { {1,0,0,0}, 12, 5},  
                     { {0,0,0,1}, 40, 5}};
```

► Formulas of Multi-lane Spatial Logic (potential collision check):

```
bool pc (carid_t c) {  
    return c != ego  
        and (intersect(clm[ego],res[c])  
             or intersect(clm[ego],clm[c]));  
}
```

Implementation: Setting Reservations and Claims

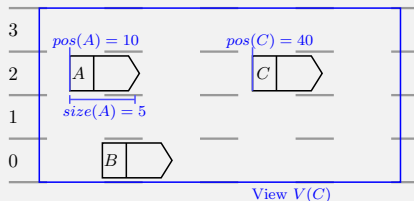
► Setting a claim:

```
void claim(laneid_t lane) {  
    clm[ego].lane[lane] = true;  
}
```

► Transform existing claim into a reservation:

```
void reservation() {  
    for (i:laneid_t)  
    {  
        if (clm[ego].lane[i]) {  
            res[ego].lane[i] = true;  
            clm[ego].lane[i] = false;  
        }  
    }  
}
```

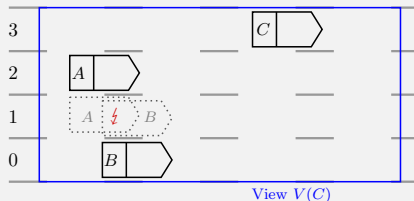
Implementation: MLSL formulas



- Function `intersect` to detect intersections of safety envelopes:

```
bool intersect(const pos_t p1, const pos_t p2) {  
    return exists(lane: laneid_t  
        p1.lane[lane] and p2.lane[lane]  
        and not (p1.pos > p2.pos+p2.size  
            or p2.pos > p1.pos+p1.size);  
}
```


Implementation: MLSL formulas



► MLSL formula potential collision:

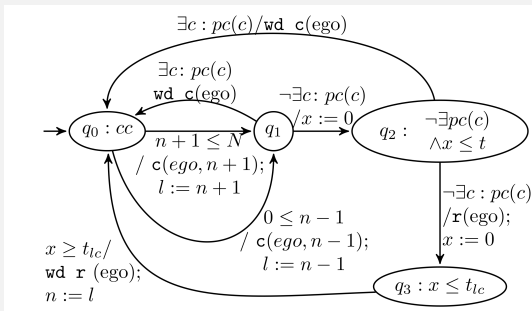
$$pc(c) \equiv c \neq ego \wedge \langle cl(ego) \wedge (re(c) \vee cl(c)) \rangle$$

► Formula in UPPAAL:

```
bool pc (carid_t c) {  
    return c != ego  
        and (intersect(clm[ego],res[c])  
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}
```

Liveness issues with controller from [HLOR11]

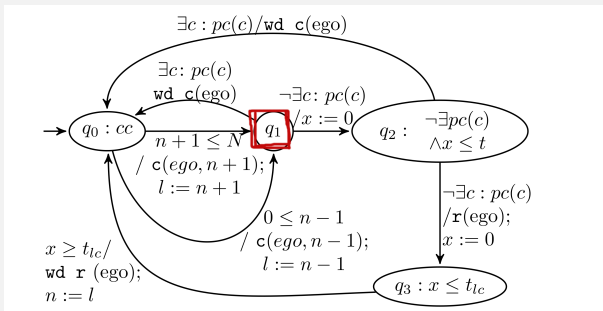
- ▶ Liveness issue 1: No clock invariant at state q_1 :
 - ▶ System is allowed to stay in q_1 forever
- ▶ Liveness issue 2: No clock guards on outgoing edges of q_1 :
 - ▶ Each system is allowed to alternately claim and withdraw claims infinitely often in 0 time (livelock)
 - ▶ No other system can act in between



Lane change controller for highway traffic from [HLOR11].

Liveness issues with controller from [HLOR11]

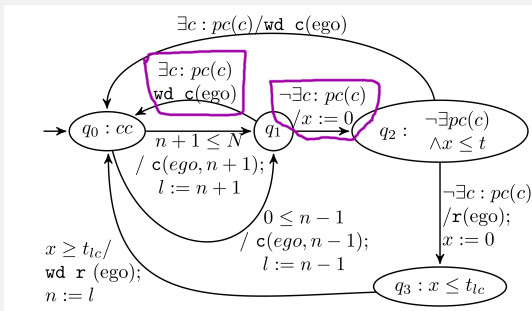
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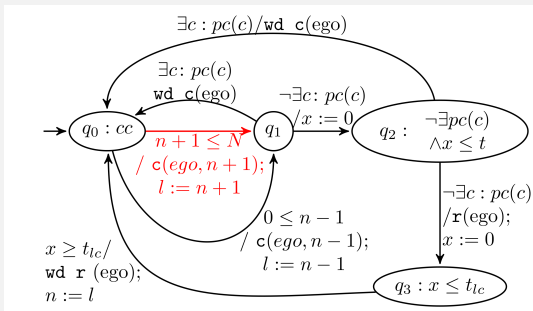
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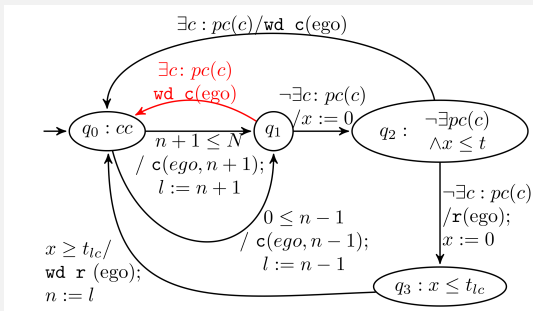
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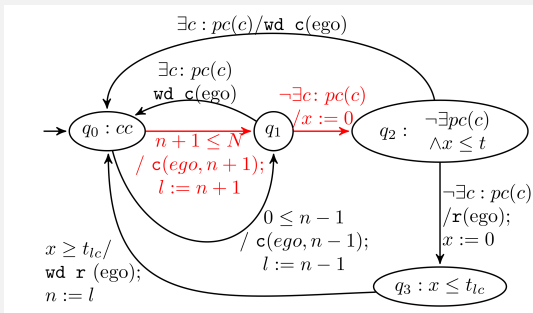
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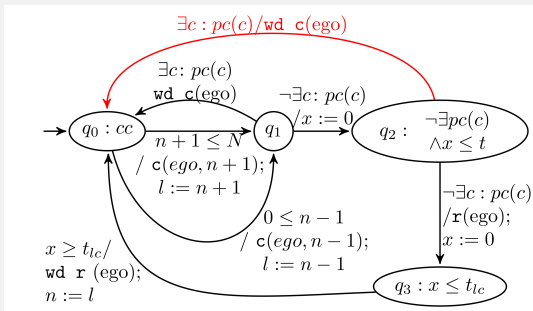
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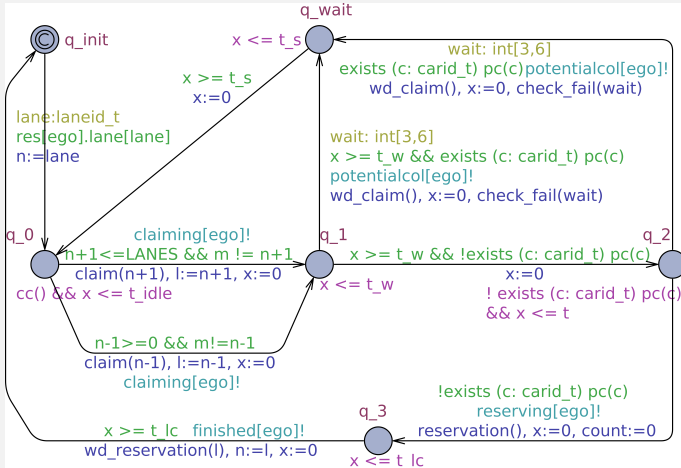
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 - Each system is allowed to alternately claim and withdraw claims infinitely often in 0 time (livelock)
 - No other system can act in between

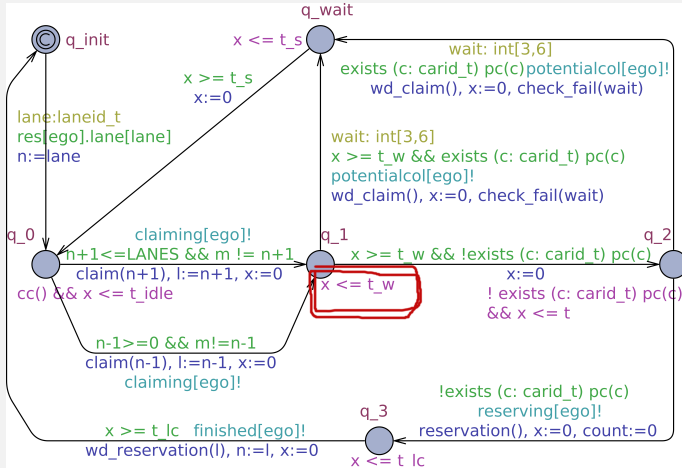


Lane change controller for highway traffic from [HLOR11].

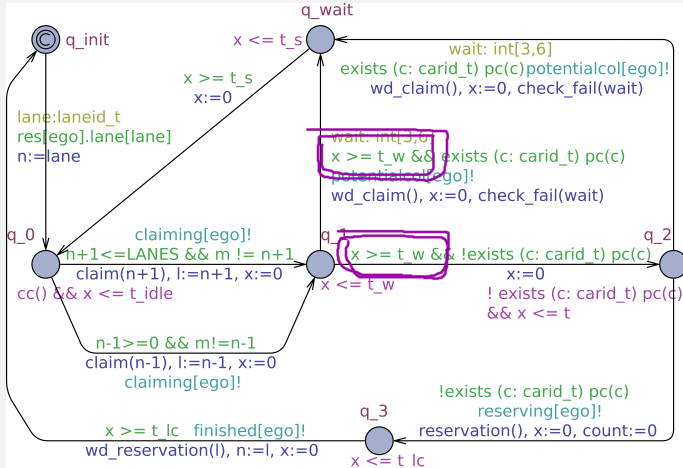
UPPAAL Implementation: Revised Alive Controller [S18a]



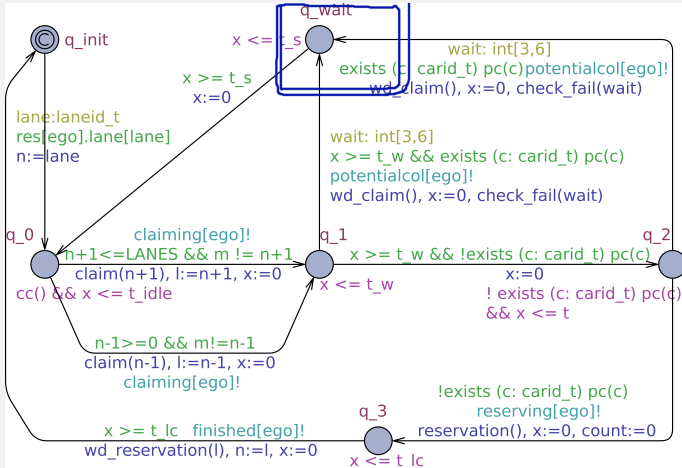
UPPAAL Implementation: Revised Alive Controller [S18a]



UPPAAL Implementation: Revised Alive Controller [S18a]

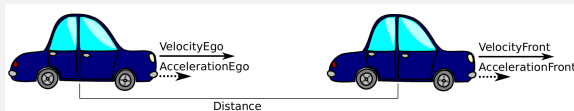


UPPAAL Implementation: Revised Alive Controller [S18a]



Outlook: Distance Controller in UPPAAL [S18a]

- ▶ Current assumption of constant speed
- ▶ Need Distance Controller for cars with different speed
- ▶ Existing UPPAAL Distance Controller [LMT15]:
 - ▶ From group of Kim Larsen, synthesised with UPPAAL Stratego
 - ▶ One ego car and one front car
 - ▶ Ego car always keeps sufficient distance to front car
- ▶ Problems with existing implementation:
 - ▶ Implemented only for abstract model with one single lane
 - ▶ Lane change is not considered/ possible
 - ▶ More lanes: More cars have to be considered
 - ▶ More cars: More parallel UPPAAL automata

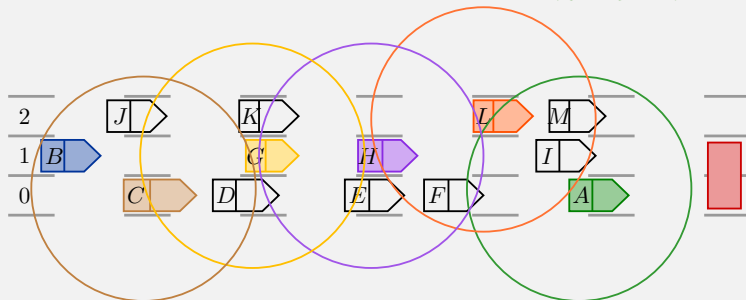


[LMT15:] Larsen K. G., Mikučionis, M. and Taankvist J. H.: Safe and Optimal Adaptive Cruise Control (CSD 2015)

Motivation: Hazard Warning Case Study [OS17]

Hazard Warning Protocol

- ▶ Correctly and timely transmit hazard warning to an approaching car
- ▶ Multi-hop communication chain
- ▶ MSLSL Extension Hazard Warning Multi-lane Spatial logic (HMLSL)
- ▶ Initial hazard warning message: $hazard!\langle\{0,1\}, \vec{c}\rangle$



[OS17:] Olderog, E.R., Schwammberger, M.: *Formalising a Hazard Communication Protocol with Timed Automata* (Models, Algorithms, Logics and Tools, 2017)

First Controller:

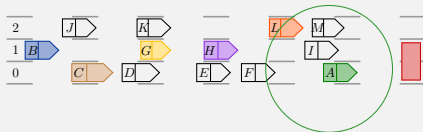
► Hazard Detection Controller

- Only active in car which detects hazard (here: car A)
- Computes communication chain (here: $\vec{c} = [A, L, H, G, C, B]$)
- Sends initial warning message to own forwarding controller

Second Controller:

► Forwarding Controller

- Forwards warning
- Forwarded parameters:
 - Affected lanes
 - Communication chain
- Example for message sending: *hazard!* $\langle [0, 1], \vec{c} \rangle$



Prove two aspects:

- ▶ **Timing property:** Whenever a hazard is detected by a car A , a distinct car B is warned within less than t time units, depending on the size of the communication chain \vec{c} .

⇒ Proof outline: Proof by induction over number of cars in \vec{c} by assistance of UPPAAL (verify properties of Observer automata)

- ▶ **Spatial property:** There never exists a traffic snapshot, where the following property is violated for an arbitrary car:

$$Safe-hz(ego) \equiv \neg \langle re(ego) \wedge hz \rangle$$

⇒ Proof outline: Proof by induction over traffic snapshots